# A COLLABORATIVE MECHANISM FOR CROWDSOURCING PREDICTION PROBLEMS 

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ML Competitions and their Design Problems


## Crowdsourced Learning Mechanism (CLM)!



Participant gets paid by the amount they improved the hypothesis on the test data:

$$
\overbrace{\operatorname{Payout}\left(\mathbf{w}_{t} \rightarrow \mathbf{w}_{t+1} ; X\right)-\operatorname{Cost}\left(\mathbf{w}_{t} \rightarrow \mathbf{w}_{t+1}\right)}^{\operatorname{Profit}\left(\mathbf{w}_{t}, \mathbf{w}_{t+1}, X\right)}=L\left(\mathbf{w}_{t} ; X\right)-L\left(\mathbf{w}_{t+1} ; X\right)
$$

## Intro to Prediction Markets



## Prediction Markets as CLMs

When is CLM <=> Prediction Market?

You can use an "share-based" market to implement a CLM iff the loss function can be written as a divergence


The cost function is just the dual $C(\mathbf{q})=\max _{\mathbf{p}} \mathbf{p} \cdot \mathbf{q}-R(\mathbf{p})$

## CLM = Better incentives!

Future considerations

- Too much risk?
- Use vouchers
- Insufficient feedback?
- Several rounds of test data
- Overly restricted model?
- Allow additions to feature space

